### Lecture 6: Graphs.

Graphs! Euler

Definitions: model. Euler Again!!

# **Directed Graphs**



$$\begin{split} G &= (V, E). \\ V \text{ - set of vertices.} \\ &\{1, 2, 3, 4\} \\ E \text{ ordered pairs of vertices.} \\ &\{(1, 2), (1, 3), (1, 4), (2, 4), (3, 4)\} \end{split}$$

One way streets.

Tournament: 1 beats 2, ...

Precedence: 1 is before 2. ...

Social Network: Directed? Undirected?

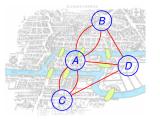
Friends. Undirected. Likes. Directed.

### Konigsberg bridges problem.

Can you make a tour visiting each bridge exactly once?

"Konigsberg bridges" by Bogdan Giuşcă - License



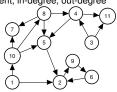


Can you draw a tour in the graph where you visit each edge once? Yes? No?
We will see!

# Graph Concepts and Definitions.

Graph: G = (V, E) neighbors, adjacent, degree, incident, in-degree, out-degree





Neighbors of 10? 1,5,7, 8.

u is neighbor of v if  $(u, v) \in E$  (or if  $(v, u) \in E$ ).

Edge (10,5) is incident to vertex 10 and vertex 5.

Edge (u, v) is incident to u and v.

Degree of vertex 1? 2

Degree of vertex *u* is number of incident edges. Equals number of neighbors in simple graph.

Directed graph?

In-degree of 10? 1 Out-degree of 10? 3

### Graphs: formally.





Graph: G = (V, E). V - set of vertices.

 $\{A,B,C,D\}$ 

 $E \subseteq V \times V$  - set of edges.

 $\{\{A,B\},\{A,B\},\{A,C\},\{A,C\},\{B,D\},\{A,D\},\{C,D\}\}.$ 

For CS 70, usually simple graphs.

No parallel edges.

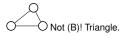
Multigraph above.

### Quick Proof.

The sum of the vertex degrees is equal to

- (A) the total number of vertices, |V|.
- (B) the total number of edges, |E|.
- (C) What?

Not (A)! Triangle.



What? For triangle number of edges is 3, the sum of degrees is 6.

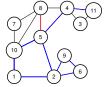
Could it always be...2|E|?

How many incidences does each edge contribute? 2. 2|E| incidences are contributed in total! What is degree v? incidences contributed to v!

sum of degrees is total incidences ... or 2|E|.

**Thm:** Sum of vertex degress is 2|E|.

### Paths, walks, cycles, tour.



A path in a graph is a sequence of edges.

Path? {1,10}, {8,5}, {4,5} ? No!

Path? {1,10}, {10,5}, {5,4}, {4,11}? Yes!

Path:  $(v_1, v_2), (v_2, v_3), \dots (v_{k-1}, v_k)$ .

Quick Check! Length of path? k vertices or k-1 edges.

Cycle: Path with  $v_1 = v_k$ . Length of cycle? k - 1 vertices and edges!

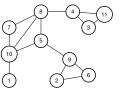
Path is usually *simple*. No repeated vertex!

Walk is sequence of edges with possible repeated vertex or edge.

Tour is walk that starts and ends at the same node.

Quick Check!

Path is to Walk as Cycle is to ?? Tour!



Is graph above connected? Yes!

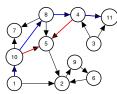
How about now? No!

Connected Components? {1}, {10,7,5,8,4,3,11}, {2,9,6}.

A connected component is a maximal set of connected nodes in a

Quick Check: Is {10,7,5} a connected component? No.

### Directed Paths.



Path:  $(v_1, v_2), (v_2, v_3), \dots (v_{k-1}, v_k).$ 

Paths, walks, cycles, tours ... are analogous to undirected now.

### Finally..back to Euler!

An Eulerian Tour is a tour that visits each edge exactly once.

**Theorem:** Any undirected graph has an Eulerian tour if and only if all vertices have even degree and is connected.

Proof of only if: Eulerian ⇒ connected and all even degree.

Eulerian Tour is connected so graph is connected.

Tour enters and leaves vertex v on each visit.

Uses two incident edges per visit. Tour uses all incident edges.

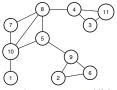
Therefore *v* has even degree.



When you enter, you leave.

For starting node, tour leaves first ....then enters at end.

### Connectivity



u and v are connected if there is a path between u and v.

A connected graph is a graph where all pairs of vertices are connected.

If one vertex *x* is connected to every other vertex. Is graph connected? Yes? No?

Proof: Use path from u to x and then from x to v.

May not be simple!

Either modify definition to walk.

Or cut out cycles.

# Finding a tour!

Proof of if: Even + connected ⇒ Eulerian Tour.

We will give an algorithm. First by picture.

8 4 4 11

- 1. Take a walk starting from v (1) ... till you get back to v.
- 2. Remove tour, C.
- 3. Let  $G_1, \ldots, G_k$  be connected components. Each is touched by C.

Why? G was connected.

Let  $v_i$  be (first) node in  $G_i$  touched by C. Example:  $v_1 = 1$ ,  $v_2 = 10$ ,  $v_3 = 4$ ,  $v_4 = 2$ .

- 4. Recurse on  $G_1, \ldots, G_k$  starting from  $v_i$
- 5. Splice together.

1,10,7,8,5,10 ,8,4,3,11,4 5,2,6,9,2 and to 1!

| General case: Recursive algorithm, proof by induction.  1. Take a walk from arbitrary node $v$ , until you get back to $v$ .  Claim: Do get back to $v$ !  Proof of Claim: Even degree. If enter, can leave except for $v$ . | Summary  |
|--|--|
| 2. Remove cycle, <i>C</i> , from <i>G</i> .  Resulting graph may be disconnected. (Removed edges!)   | Graphs. Basics. Connectivity. Algorithm for Eulerian Tour. |
| Let components be $G_1, \ldots, G_k$ .   |  |
| Let $v_i$ be first vertex of $C$ that is in $G_i$ .  |  |
| Why is there a $v_i$ in $C$ ? $G$ was connected $\Longrightarrow$ a vertex in $G_i$ must be incident to a removed edge in $C$ .  |  |
| Claim: Each vertex in each $G_i$ has even degree and is connected.<br>Prf: Tour $C$ has even incidences to any vertex $v$ .  |  |
| 3. Find tour $T_i$ of $G_i$ starting/ending at $v_i$ .   |  |
| 4. Splice $T_i$ into $C$ where $v_i$ first appears in $C$ .  |  |
| Visits every edge once: Visits edges in <i>C</i> exactly once.   |  |
| By induction for all other edges by induction on $G_i$ .   |  |